Glacier Ice Rink Halloween Challenge 2019 Rules

Procedures

- All teams are guaranteed four games.
- Standings will be based on a point system: 2 points for a win, 1 point for a tie, 0 points for a loss.
- Team costumes are encouraged and will be judged by staff for Saturday afternoon/evening games. Costume winners in each division receive one point.
- <u>Tie-breaker protocol</u>:
 - 1) Costume winners
 - 2) Head to Head
 - 3) Fewest goals against
 - 4) Fewest total penalty minutes
 - 5) Captains' dance off
- Championship game for the top two teams in each division.
- Games will consist of three 17-minute run time periods, with a 3 minute warm-up. Stop time the last 30 seconds of periods 1 and 2 and the last 3 minutes of the 3rd period if goal differential is two or less.
- Each team may use one 1-minute timeout per game.
- Overtime periods will only be for Sunday games. There will be a 3-minute run time (3 on 3) sudden death overtime period. Followed by a 3-man shootout if still tied. Home team decides who will shoot first.
- Any non-coincidental penalties during overtime will result in an automatic penalty shot and will also be recorded as 2 minutes to the team's statistics.
- All games will be officiated by certified USA Hockey officials.

Rules

- All players must be 18 or older and have current USA Hockey numbers.
- Each team must have both a white and dark jersey. Light = Home. Dark = Visitor
- No checking is allowed.
- Slap shots are permitted.
- "Tag Up" will be used for off sides.
- All USA Hockey Rules apply.
- Penalties:
 - Minors = 3 min. (run time) 2 min. (stop time)
 - Double Minors = 6 min. (run time) 4 min. (stop time)

- Majors = 5 min.
- Misconducts = 10 min. (2nd Misconduct in same game= Game Misconduct)
- Game Misconducts = Ejection + 1 game suspension + 10 minutes added to players PIM stats.
- Fighting Majors and Match penalties will result in tournament ejection.